dgmAttributeTypes
attributeID
attributeName
attributeCategory
description
maxAttributeID
attributeIdx
graphicID
chargeRechargeTimeID
defaultValue
published
displayName
unitID
stackable
highIsGood

dgmTypeAttributes
typeID
attributeID
valueInt
valueFloat

dgmEffects
effectID
effectName
effectCategory
preExpression
postExpression
description
guid
graphicID
isOffensive
isAssistance
durationAttributeID
trackingSpeedAttributeID
dischargeAttributeID
rangeAttributeID
falloffAttributeID
disallowAutoRepeat
published
displayName
isWarpSafe
rangeChance
electronicChance
propulsionChance
distribution
sfxName
npcUsageChanceAttributeID
npcActivationChanceAttributeID
fittingUsageChanceAttributeID

dgmTypeEffects
typeID
effectID
isDefault

eveUnits
unitID
unitName
displayName
description

eveNames
itemID
itemName
categoryID
groupID
typeID

eveGraphics
graphicID
sof_dna
urlWeb
description
published
obsolete
icon
urlSound
explosionID

agtAgents
agentID
divisionID
corporationID
stationID
level
quality
agentTypeID

agtConfig
agentID
k
v

agtAgentTypes
agentTypeID
agentType

crpNPCCorporations
corporationID
mainActivityID
secondaryActivityID
size
extent
solarSystemID
investorID1
investorShares1
investorID2
investorShares2
investorID3
investorShares3
investorID4
investorShares4
friendID
enemyID
publicShares
initialPrice
minSecurity
scattered
fringe
corridor
hub
border
factionID
sizeFactor
stationCount
stationSystemCount

crpNPCCorporationDivisions
corporationID
divisionID
divisionNumber
size
leaderID

crpNPCDivisions
divisionID
divisionName
description
leaderType

crpNPCCorporationResearchFields
skillID
corporationID
supplierType

crpActivities
activityID
activityName
description

invCategories
categoryID
categoryName
description
graphicID

invGroups
groupID
categoryID
groupName
description
graphicID
useBasePrice
allowManufacture
allowRecycler
anchored
anchorable
fittableNonSingleton

invMarketGroups
marketGroupID
parentGroupID
marketGroupName
description
graphicID
hasTypes

invTypes
typeID
groupID
typeName
description
graphicID
radius
mass
volume
capacity
portionSize
raceID
basePrice
published
marketGroupID
chanceOfDuplicating

invControlTowerResources
controlTowerTypeID
resourceTypeID
purpose
quantity
minSecurityLevel
factionID

invControlTowerResourcePurposes
purpose
purposeText

invMetaTypes
typeID
parentTypeID
metaGroupID

invMetaGroups
metaGroupID
metaGroupName
description
graphicID

invContrabandTypes
factionID
typeID
standingLoss
confiscateMinSec
fineByValue
attackMinSec

TL2MaterialsForTypeWithActivity
typeID
activity
requiredTypeID
quantity
damagePerJob

invTypeReactions
reactionTypeID
input
typeID
quantity

invBlueprintTypes
blueprintTypeID
parentBlueprintTypeID
productTypeID
productionTime
techLevel
researchProductivityTime
researchMaterialTime
researchCopyTime
researchTechTime
productivityModifier
materialModifier
wasteFactor
chanceOfReverseEngineering
maxProductionLimit

chrAncestries
ancestryID
ancestryName
bloodlineID
description
perception
willpower
charisma
memory
intelligence
skillTypeID1
skillTypeID2
typeID
typeQuantity
typeID2
typeQuantity2
graphicID
shortDescription

chrBloodlines
bloodlineID
bloodlineName
raceID
description
maleDescription
femaleDescription
shipTypeID
corporationID
perception
willpower
charisma
memory
intelligence
bonusTypeID
skillTypeID1
skillTypeID2
graphicID
shortDescription
shortMaleDescription
shortFemaleDescription

chrFactions
factionID
factionName
description
raceIDs
solarSystemID
corporationID
sizeFactor
stationCount
stationSystemCount

chrRaces
raceID
raceName
description
skillTypeID1
typeID
typeQuantity
graphicID
shortDescription

chrRaceSkills
raceID
skillTypeID
levels

chrSchools
raceID
schoolID
schoolName
description
graphicID
corporationID
agentID
newAgentID
tutorialContentID
careerID

chrSchoolAgents
schoolID
agentIndex
agentID

chrCareers
raceID
careerID
careerName
description
shortDescription
graphicID
schoolID

chrCareerSpecialities
careerID
specialityID
specialityName
description
shortDescription
graphicID
departmentID

chrCareerSpecialitySkills
specialityID
skillTypeID
levels

chrCareerSkills
careerID
skillTypeID
levels

chrAttributes
attributeID
attributeName
description
graphicID
shortDescription
notes

mapUniverse
universeID
universeName
x
y
z
xMin
xMax
yMin
yMax
zMin
zMax
radius

mapRegions
regionID
regionName
x
y
z
xMin
xMax
yMin
yMax
zMin
zMax
factionID
radius

mapRegionJumps
fromRegionID
toRegionID

mapSolarSystemJumps
fromRegionID
fromConstellationID
fromSolarSystemID
toSolarSystemID
toConstellationID
toRegionID

mapConstellationJumps
fromRegionID
fromConstellationID
toConstellationID
toRegionID

mapConstellations
regionID
constellationID
constellationName
x
y
z
xMin
xMax
yMin
yMax
zMin
zMax
factionID
radius

mapSolarSystems
regionID
constellationID
solarSystemID
solarSystemName
x
y
z
xMin
xMax
yMin
yMax
zMin
zMax
luminosity
border
fringe
corridor
hub
international
regional
constellation
security
factionID
radius
sunTypeID
securityClass
allianceID

(mapSecurityRatings)
fromSolarSystemID
fromValue
toSolarSystemID
toValue

mapLandmarks
landmarkID
landmarkName
description
locationID
x
y
z
radius
graphicID
importance
url2d

mapDenormalize
itemID
typeID
groupID
solarSystemID
constellationID
regionID
orbitID
x
y
z
radius
itemName
security
celestialIndex
orbitIndex

mapJumps
stargateID
celestialID

mapCelestialStatistics
celestialID
temperature
spectralClass
luminosity
age
life
orbitRadius
eccentricity
massDust
massGas
fragmented
density
surfaceGravity
escapeVelocity
orbitPeriod
rotationRate
locked
pressure
radius
mass

staStations
stationID
security
dockingCostPerVolume
maxShipVolumeDockable
officeRentalCost
operationID
stationTypeID
corporationID
solarSystemID
constellationID
regionID
stationName
x
y
z
reprocessingEfficiency
reprocessingStationsTake
reprocessingHangarFlag

staStationTypes
stationTypeID
dockingBayGraphicID
hangarGraphicID
dockEntryX
dockEntryY
dockEntryZ
dockOrientationX
dockOrientationY
dockOrientationZ
operationID
officeSlots
reprocessingEfficiency
conquerable

staOperations
activityID
operationID
operationName
description
fringe
corridor
hub
border
ratio
caldariStationTypeID
minmatarStationTypeID
amarrStationTypeID
gallenteStationTypeID
joveStationTypeID

staOperationServices
operationID
serviceID

staServices
serviceID
serviceName
description

invFlags
flagID
flagName
flagText
flagType
orderID

ramAssemblyLineStations
stationID
assemblyLineTypeID
quantity
stationTypeID
ownerID
solarSystemID
regionID

ramAssemblyLineTypes
assemblyLineTypeID
assemblyLineTypeName
description
baseTimeMultiplier
baseMaterialMultiplier
volume
activityID
minCostPerHour

(ramActivities)
activityID
activityName
iconNo
description
published

ramCompletedStatuses
completedStatus
completedStatusText
description

(ramAssemblyLineStationCostLogs)
stationID
assemblyLineTypeID
logDateTime
usage
costPerUnit

ramAssemblyLineTypeDetailPerCategory
assemblyLineTypeID
categoryID
timeMultiplier
materialMultiplier

ramAssemblyLineTypeDetailPerGroup
assemblyLineTypeID
groupID
timeMultiplier
materialMultiplier

(ramInstallationTypeDefaultContents)
installationTypeID
assemblyLineTypeID
UIGroupingID
quantity
costInstall
costPerHour
restrictionMask
discountPerGoodStandingPoint
surchargePerBadStandingPoint
minimumStanding
minimumCharSecurity
minimumCorpSecurity
maximumCharSecurity
maximumCorpSecurity

ramAssemblyLines
assemblyLineID
assemblyLineTypeID
containerID
nextFreeTime
UIGroupingID
costInstall
costPerHour
restrictionMask
discountPerGoodStandingPoint
surchargePerBadStandingPoint
minimumStanding
minimumCharSecurity
minimumCorpSecurity
maximumCharSecurity
maximumCorpSecurity
ownerID
oldContainerID
oldOwnerID
activityID